The World

Background and History of

- Ancient Civilization(WIP)
- Basic Species (WIP)
- The Artifact

Ancient Civilization(WIP)

Nature of the Civilization:

- anthropomorphic dinosaurs.
- Highly advanced in magic, blending it seamlessly into their daily lives.

Disappearance:

- They vanished suddenly, leaving behind no clear explanation.
- Possible causes:
  - A magical experiment gone wrong.
  - Gradual fading into another plane of existence.
  - Abandoning the forest for unknown reasons.

Legacy:

- Artifacts and ruins are the only remnants of their civilization.
- Their creations, once stable and controlled, are now unpredictable and dangerous.
- The myths surrounding their disappearance fuel the curiosity and fear of current forest inhabitants.

Basic Species (WIP)

The Artifact

WIP Ideas:

Origin and Condition:

- The artifacts originate from a vanished civilization.
- They are damaged and partially broken.
- Their magic is "bleeding out" and affecting the environment uncontrollably.

Function in the Past:

- **Not yet decided:**
  - Could have been used for entertainment (e.g., magical shows).
  - Might have served as "pet-friendly" helpers in daily life.
  - Could have been tools for training or magical education.

Loss of Control:

- **When:** After the disappearance of the civilization.
- **Why:** The artifacts were no longer maintained or controlled.
- **Consequences:**
  - Magic becomes unstable and dangerous.
  - Some creatures flee from the effects, while others might be unknowingly influenced.

Role of the Players:

Players act as a "link" between the artifacts by absorbing their magic.

- Goal: To stabilize the magic or neutralize it entirely.