History (WIP)

The Coven have a strict power structure. At the top is the Ruler, creator of the Coven and revered by many followers as a god, for his immense knowledge and prowess. Directly under him are the 4 Generals, each of them specializing in a certain field. The generals each have a personal assistant, often excelling in the capabilities they lack and assist them in organyzing their assigned folowers. The followers assigned to each general, are tasked with different missions. Birnging in sacrifices for rituals, cunducting rituals and protecting said rituals. The rituals are used by the generals or assistant to further strengthen themsolfs and the followers, but need sacrifices and if interrupted, kill the casters.

The Coven were created 13 years ago, when the rules and 3 of the found and deciphered some ancient ruins. From then on they started recruting people from the different fractions, mostly people whe were criminals, poor and had different ideologies, promising them power, telling them that they also can become as powerful as the Ruler if they joined as followers. They quickly grew and appointed one once from the anti-magic faction as the 4th general.

Now they are trying to become more powerful, to one day be able to take over the forest and it's inhabitants, proving that they are the strongest, chosen by magic.

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