Ancient Magic and Curses

Ancient Magic

- The principals of magic also apply to ancient magic
- Ancient magic was found by the Cult of the Ancient inside of acnient ruins
- It uses, additionally to chakra the casters life force when casting spells, making them more powerful
- Since it uses the casters life force, if oftem desforms the caster. Stronger spells may even kill the caster
- Because of its dangerous nature, only a few members of the Cult of the Ancient use it regulary
- Using ancient magic also influences the casters mind, making them go crazy

Types of Ancient Magic (*WIP*)

- Offensive
- No healing exept life transfer

Curses

- Curses also follow the basic principals of magic
- Invented ba the Cult of the Ancient, curses don't directly affect the target (direct damage)
- Since they are still being developed, they use a lot of the caster's chakra
- They are mainly used to debuff the enemy, or impose conditions on, for now, a willing person having consequences when broken

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