How to Magic

What is their source? What is chakra?

- Magic in this world is not an inherent ability but a *channelling process* that draws from an external, natural source
- This source - believed to be the forest's spiritual essence - is accessible only to those who can attune their energy, or "chakra" to it
- Chakra is the life energy within everyone, allowing them to align with the magic flowing around them

Types of Magic? (*WIP*)

- healing

Why a staff?

- is essential for focusing chakra and drawing in the external magic of the forest
- acts as an extension of the animal's chakra, allowing them to harness and control magic without the energy dissipating
- Without a staff, chakra energy is unfocused and cannot resonate with the forest's magic
- Creating a staff: Each species crafts unique staves reflective of their skills and purpose (a deer's staff might be adorned with leaves and vines, representing growth and balance, while a tortoise's staff may have symbols that reinforce healing and protection)

Do they have limitations?

- Using magic drains chakra, and overuse can lead to exhaustion or even illness
- chakra does not regenerate quickly and keeps faction members cautious, as pushing too hard could incapacitate them for extended periods
- Without a staff, chakra energy is unfocused and cannot resonate with the forest's magic
- can also result in misfires or unintended consequences, like not attacking properly or not being able to heal someone

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